Module: 5 Camera Angles

**Target Question:**

Is it true that the most common way to film or videotape any scene is to use low angles, high angles, bird’s eye view (angles), eye level (angles), and Dutch/Canted/Oblique Angles? Is it true that using these angles (like with the basic camera shots) is a very good way to cover all of the angles of the main characters in a scene? Yes.

**Target Task 1:**

1. Prove that using the 5 camera angles is the most common way to film or videotape any scene.

1. I believe that using low angles, high angles, bird’s eye view (angles), eye level (angles), and Dutch/Canted/Oblique Angles is a very good way to cover all of the angles of the main characters in a scene because… it allows the audience to view to experience a wide range of the set and place them in the scene.

**Research:**

Find two sources (subject matter expert/teacher or another student) that prove your belief (hypothesis/thesis statement).

Source 1=Corey

Source 2=Malik

**Test:**

Using the **Xtranormal** animation website, design an experiment/test in which you try to prove that using 5 camera angles is a good way to cover all of the angles of the main character in a scene.

Experiment: In my experiment, I tried to cover all of the angles in scene by \_useing high angles and medium shots to let the viewer see what is being done.

Results: This worked/didn’t work because…

**Analyze your findings and Draw Conclusions:**

After my experiments (proving the Target Task) and research, I believe my hypothesis to be false/true because…

For example…